

AUTENTIC DISTRIBUTION TECHNICAL REQUIREMENTS

Delivery

Our goal is to maintain the highest end-to-end quality from production to customer.

By supplying your material according to our specifications and best practices we are able to ensure that each program reaches all potential targets worldwide, maximizing its reach.

Please reach out to following address to receive further delivery instructions.

Material Contact: material@autentic.com

NOMENCLATURE

Only the letters or characters A - Z, a - z, -, _ and the digits 0 - 9 may be used. Blank characters and special characters are not allowed.

TECHNICAL LEADER

No technical bars or credits.

VIDEO REQUIREMENTS

All files must be delivered in original frame rate and aspect ratio. Upscaling from the original footage is not allowed. No black images before or after the program. No Commercial Breaks. No invalid signal levels (e.g., superblack, illegal colors). The production must be completely balanced in color and density. Stylistic elements are allowed as long as they are comprehensible in terms of content (look, character).

Cleanfeed Version

A clean version must be supplied as a separate File.

AUDIO REQUIREMENTS

Audio Stems Format: PCM-WAV files with 24bit, 48 kHz The audio files must be delivered un-grouped, 1 Track = 1 Channel. TV mixes in 25 fps must conform to EBU R128.

TIMECODE

The file and program must start with timecode **10:00:00**. The file should start with the first image and end with the last image. At the end of the file a maximum of two seconds of black are tolerated.

SUBTITLES

Subtitle files must be delivered in Timecode sync to the Masterfile and in the formats EBU STL and TXT.

MASTER FORMATS

HD SDR PRODUCTIONS

Resolution: 1080p Framerate: 25p Color-Space: REC 709 Color-Depth: 10 Bit Codec: Apple ProRes 422 HQ Container: MOV

UHD SDR PRODUCTIONS

Resolution: 2160p Framerate: 25p Color-Space: REC 709 Color-Depth: 10 Bit Codec: Apple ProRes 422 HQ Container: MOV

UHD HDR PRODUCTIONS

Resolution: 2160p Framerate: 25p Color-Space: DCI-P3 Color-Depth: 10 Bit Codec: Apple ProRes 444 Container: MOV

Audio-Track Mapping Master-Files:

A1	Stereo-Mix – L
A2	Stereo-Mix – R
A3	M&E Mix – L
A4	M&E Mix – R

Audio-Track Mapping Cleanfeed-Files:

Sound FX - L
Sound FX - R
Music – L
Music – R
Original Set-Audio - L
Original Set-Audio - R
Off Narrator - L
Off Narrator – R



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Distribution Material

<u>Script</u>

- Full transcription of narration and interviews
- Including all timecodes new timecodes to each scene / sentence

Naming Convention:

Script ENG	Script_TC_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE]
Script Other	Script_TC_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE]

Credits & Inserts

- final list of opening and end credits in the order of their appearance.
- Full list of all inserts and captions with timecodes (if not directly included in script)

Naming Convention:

Credit & Insert List	Credits_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE] ;
	Inserts_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE]

Synopses

- in short (approx. 500 characters) and long (minimum 1200 characters) form
- in English and any other language available
- for series: a general synopsis, a synopsis per season and a short synopsis for each episode

Naming Convention:

Synopses (English &	Synopses_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE]
other)	

Music Cue Sheet

- titles of the musical compositions and sound recordings being used in the Production
- names of composers and recording artists and information on their performing rights society affiliation respectively confirmation that the musical composition was a "work made for hire" according to U.S. Copyright Law

Naming Convention:

Music Cue Sheet	MCS_[TITLE]_[[EPISODE NUMBER + TITLE EPISODE]]_[LANGUAGE]

Artwork, Advertising, press and photographic Material

- 4-5 pictures landscape (2048 x 1152 px), 300 dpi, including copyright and captions
- 1-2 pictures upright (764 x 1130 px), 300 dpi, including copyright and captions
- Artwork (if available, open file format or in clean)

Naming Convention: